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Mapas Auto-organizáveis com Topologia Variante no Tempo

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Conteúdo

- Mapas Auto-organizáveis com Topologia Variante no Tempo:
 - TRN
 - GCS
 - GNG

Self-organizing Maps (SOM)

- Limitações

- A estrutura pré-determinada limita o mapa resultante por causa do:

- Número fixo de nodos.
- Conexões pré-definidas entre nodos.

Topology Representing Networks (TRN)

- Martinetz & Schulten (1993)
- Proposals:
 - Distribute a number of nodes according to some probability distribution.
 - Topology Learning: Generate a topology in which the dimensionality is equal to the *local* dimensionality of the input data.

Topology Representing Networks (TRN)

- Martinetz & Schulten (1993)

- Proposals:

- Distribute a number of nodes according to some probability distribution.

Neural Gas

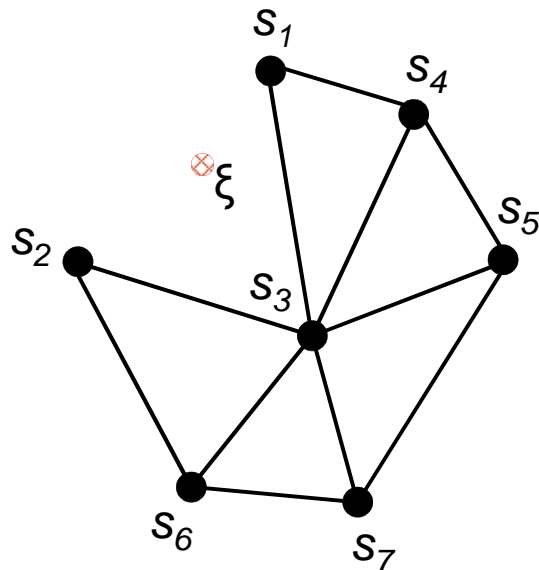
- Topology Learning: Generate a topology in which the dimensionality is equal to the *local* dimensionality of the input data.

*Competitive
Hebbian
Learning*



Topology Representing Networks (TRN)

- Neural Gas:

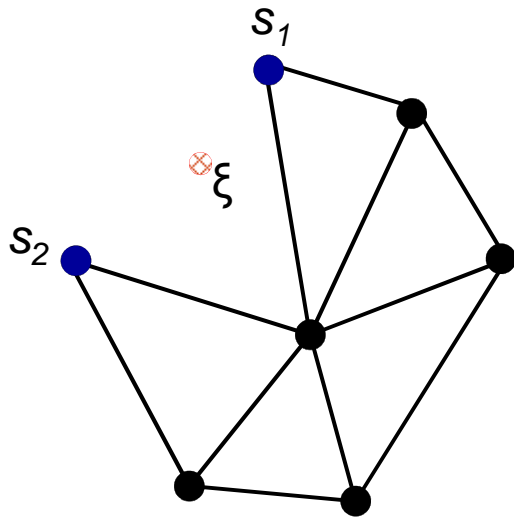


For each sample (ξ) from set A :

- Order the nodes according to their distance to ξ .
- Adapt the nodes according to their rank order with respect to ξ .
- Decrease the number of significantly moved centers over time until only the winner is moved.

Topology Representing Networks (TRN)

- Competitive Hebbian Learning:



- Generate at random an input signal according to $P(\xi)$.
- Determine units s_1, s_2 , such that:

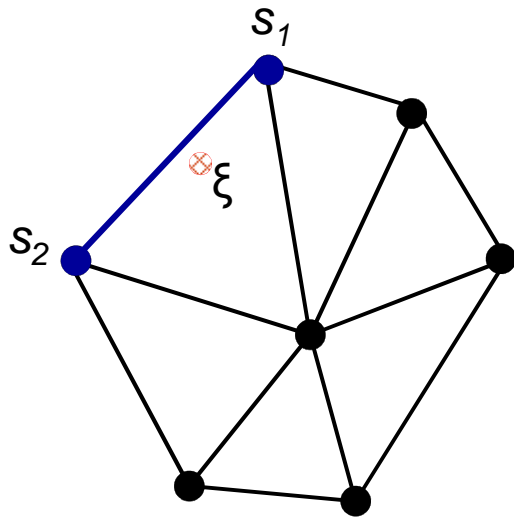
$$\| \mathbf{w}_{s_1} - \xi \| \leq \| \mathbf{w}_s - \xi \| \quad (\forall s \in A)$$

$$\| \mathbf{w}_{s_2} - \xi \| \leq \| \mathbf{w}_s - \xi \| \quad (\forall s \in A - \{s_1\})$$

- If it does not exist already, create a connection between s_1 and s_2 .

Topology Representing Networks (TRN)

- Competitive Hebbian Learning:



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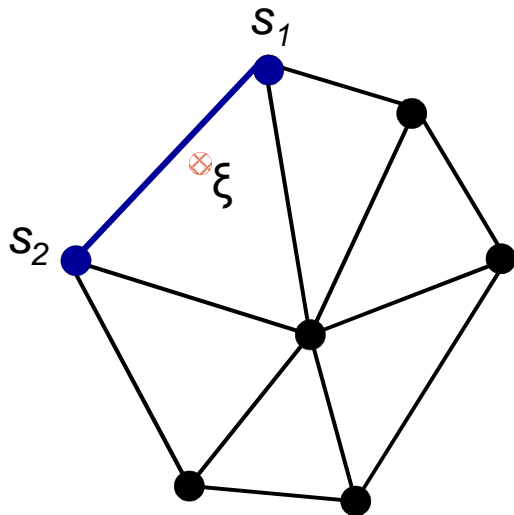
- If it does not exist already, create a connection between s_1 and s_2 .

Topology Representing Networks (TRN)

- Adaptation may make edges previously created invalid.
 - An edge aging scheme is used to remove such edges.
 - Each edge has an associated age that is set to zero when the edge is created.

Topology Representing Networks (TRN)

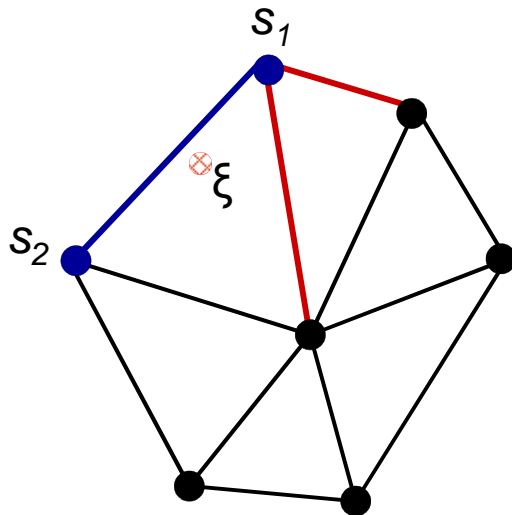
- Edge aging scheme:



- If the connection between s_1 and s_2 already exists then set its age to zero.
- Increase by one the age of all edges emanating from the winner (s_1).

Topology Representing Networks (TRN)

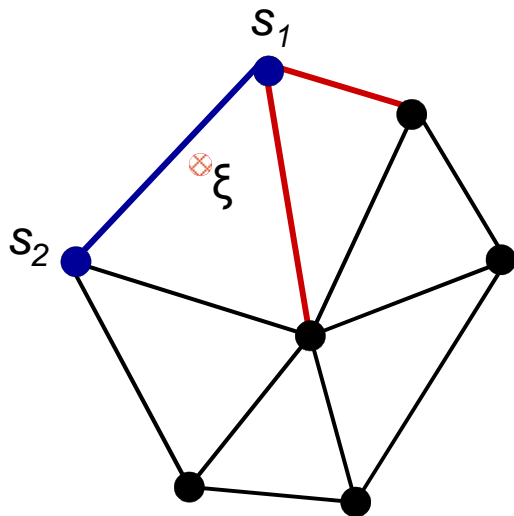
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Topology Representing Networks (TRN)

- Edge aging scheme:



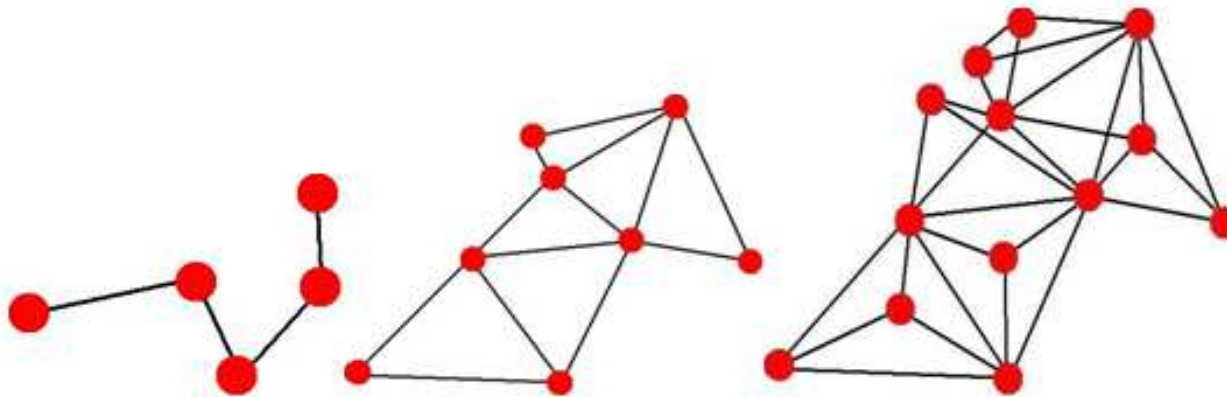
- If the connection between s_1 and s_2 already exists then set its age to zero.
- Increase by one the age of all edges emanating from the winner (s_1).
- Remove the connections with an age larger than a threshold (a_{max}).

Growing Cell Structures (GCS)

- Limitation of TRN
 - Fixed number of nodes.
- Growing Cell Structures - GCS (Fritzke, 1993)
 - Same purpose of SOM but does not rely on a predetermined topology.
 - Nodes can be inserted and removed from the map.
 - Edges are learned under some restrictions in order to preserve the dimensionality of the map.

Growing Cell Structures (GCS)

- GCS topology is strictly k -dimensional
 - The basic building block is a k -dimensional simplex.
 - k is chosen in advance.



$k=1$ for lines

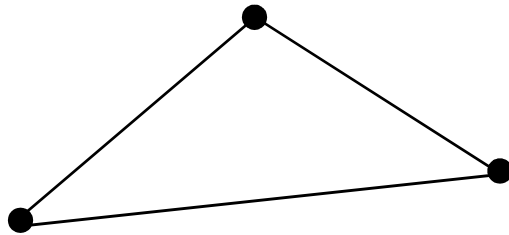
$k=2$ for triangles

$k=3$ for tetrahedrons

Growing Cell Structures (GCS)

- Learning Rule

$K=2$

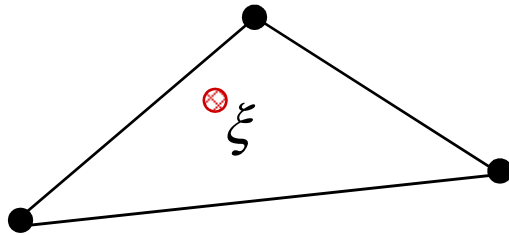


1. Start with a k -dimensional simplex
2. Choose an input signal ξ according to the input distribution $P(\xi)$

Growing Cell Structures (GCS)

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$K=2$

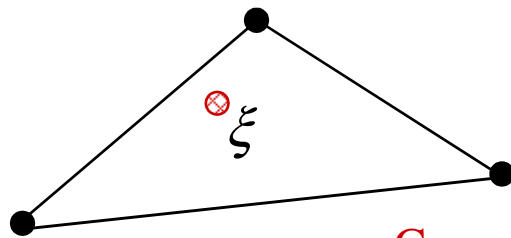


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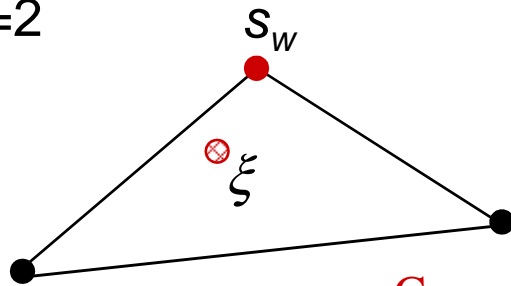
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$$\|\xi - \mathbf{w}_{s_w}\| < \|\xi - \mathbf{w}_{s_i}\| \quad (\forall s_i \in A)$$

Growing Cell Structures (GCS)

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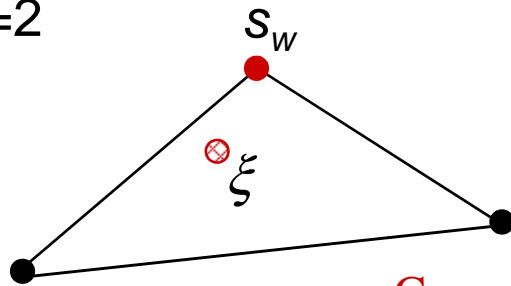
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Competition

1. Start with a k -dimensional simplex
2. Choose an input signal ξ according to the input distribution $P(\xi)$
3. Determine the winner node (s_w):

$$\|\xi - \mathbf{w}_{s_w}\| < \|\xi - \mathbf{w}_{s_i}\| \quad (\forall s_i \in A)$$

4. Move s_w and its direct topological neighbors towards ξ .

Adaptation and
Collaboration

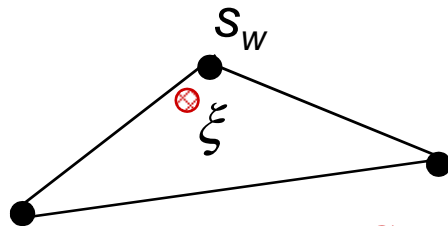
$$\Delta \mathbf{w}_{s_w} = \varepsilon_b (\xi - \mathbf{w}_{s_w})$$

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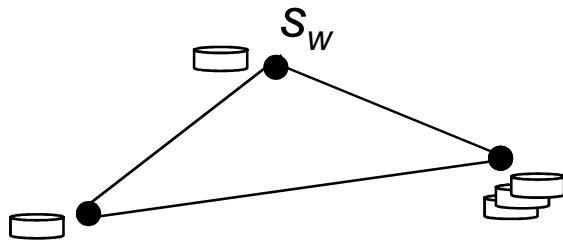
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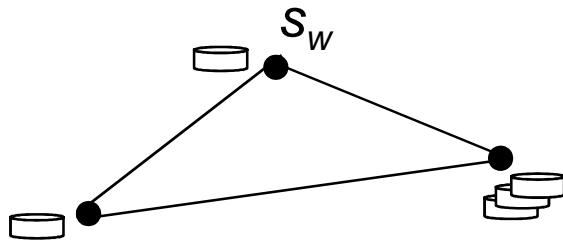
Growing Step

Each node have an error variable that is used to determine where to insert a new node in the growing step of the learning algorithm.

Growing Cell Structures (GCS)

- Learning Rule

K=2



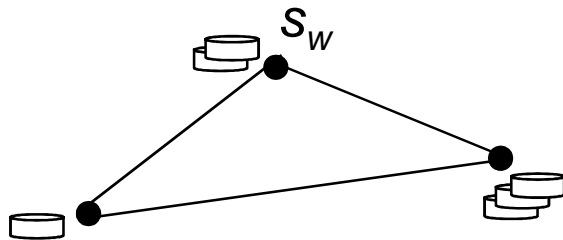
5. Add ΔE_{s_w} to the s_w local error variable

$$\Delta E_{s_w} = \|\mathbf{w}_{s_w} - \xi\|^2$$

Growing Cell Structures (GCS)

- Learning Rule

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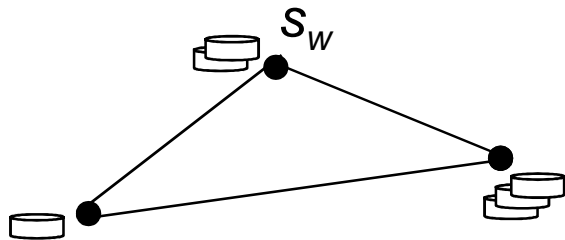
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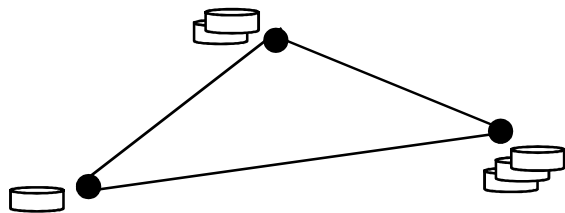
$$\Delta E_{s_w} = \|\mathbf{w}_{s_w i} - \xi\|^2$$

6. If the number of input signals generated so far is an integer multiple of a parameter λ , insert a new unit as follows.

Growing Cell Structures (GCS)

- Learning Rule

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$$\Delta E_{s_w} = \|\mathbf{w}_{s_{wi}} - \xi\|^2$$

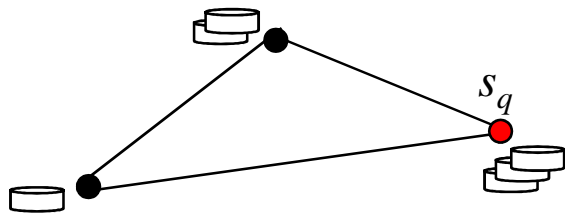
6. If the number of input signals generated so far is an integer multiple of a parameter λ , insert a new unit as follows.

- Determine the node q with the maximum accumulated error:

Growing Cell Structures (GCS)

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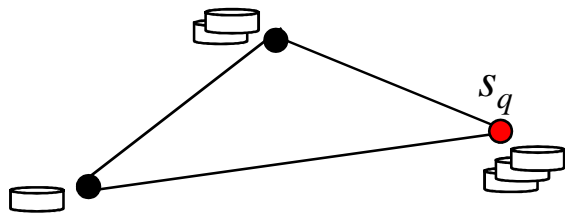
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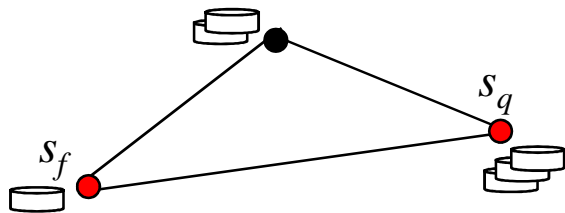
6. If the number of input signals generated so far is an integer multiple of a parameter λ , insert a new unit as follows.

- Determine the node q with the maximum accumulated error.
- Determine the topological neighbor (f) with the larger distance for q .

Growing Cell Structures (GCS)

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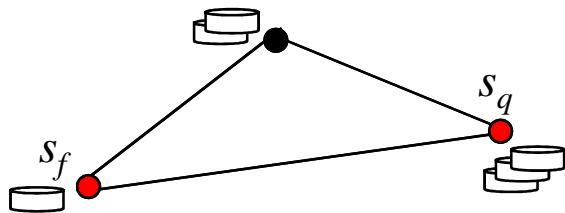
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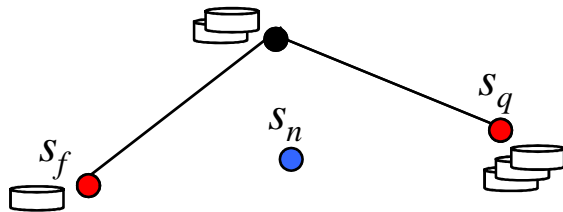
6. If the number of input signals generated so far is an integer multiple of a parameter λ , insert a new unit as follows.

- Determine the node q with the maximum accumulated error.
- Determine the topological neighbor (f) with the larger distance for q .
- Insert a new node by splitting the edge between q and f .

Growing Cell Structures (GCS)

Learning Rule

K=2



Edge Split Procedure

- Connect between s_n to s_q and to s_f , and undo the connection between s_q and s_f .

5. Add ΔE_{s_w} to the s_w local error variable

$$\Delta E_{s_w} = \|\mathbf{w}_{s_{wi}} - \xi\|^2$$

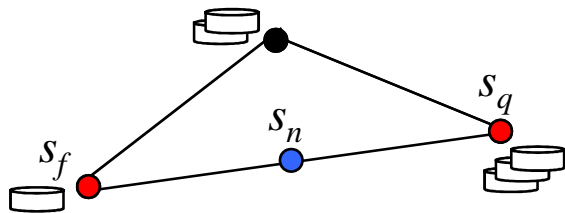
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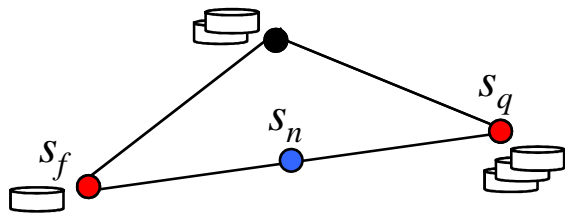
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Growing Cell Structures (GCS)

Learning Rule

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Edge Split Procedure

- Connect between s_n to s_q and to s_f , and undo the connection between s_q and s_f .
- Connect s_n to all common neighbors of s_q and s_f .

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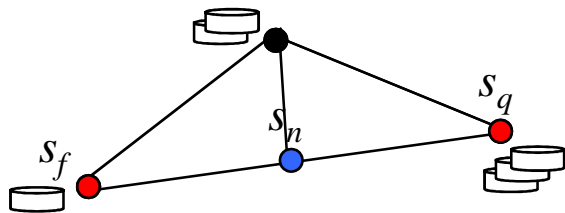
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Growing Neural Gas (GNG)

- Fritzke (1995)
- Growing Neural Gas (GNG) can be seen as:
 - A variant of the GCS without its strict topological constraints, or
 - An incremental variant of the TRN
- Purpose:
 - To generate a graph structure which reflects the topology of the input data manifold (topology learning).
 - This graph has a dimensionality which varies with the dimensionality of the input data.

Growing Neural Gas (GNG)

- Learning Rule:
 - An edge aging scheme is used to remove edges that become invalid during the learning process (as TRN).
 - An error variable is attached to each node and used to determine where to insert a new node (as GCS).

Growing Neural Gas (GNG)

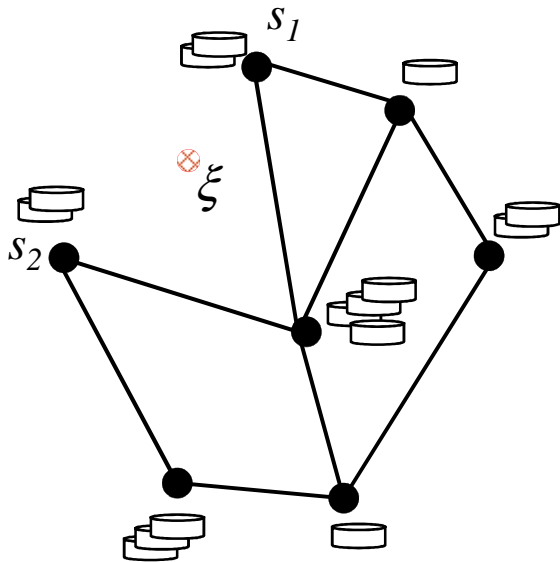
- Learning Rule:
 1. Start the map with two units s_a and s_b at random positions in \mathbf{R}^n

s_a ●

s_b ●

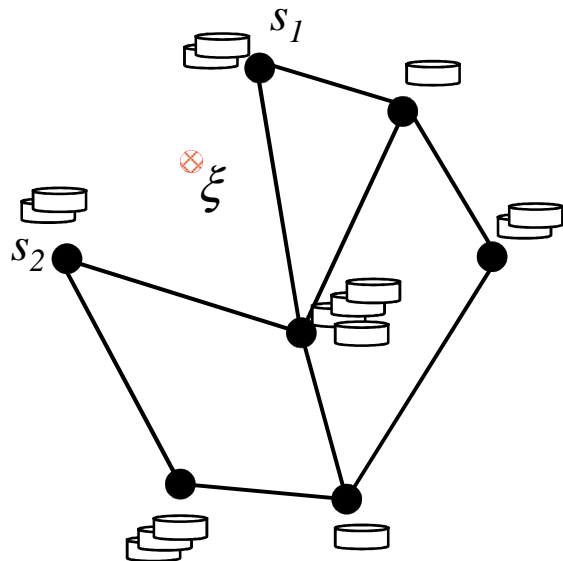
Growing Neural Gas (GNG)

- Learning Rule:
 1. Generate an input signal ξ according to $P(\xi)$



Growing Neural Gas (GNG)

- Learning Rule:



2. Generate an input signal ξ according to $P(\xi)$

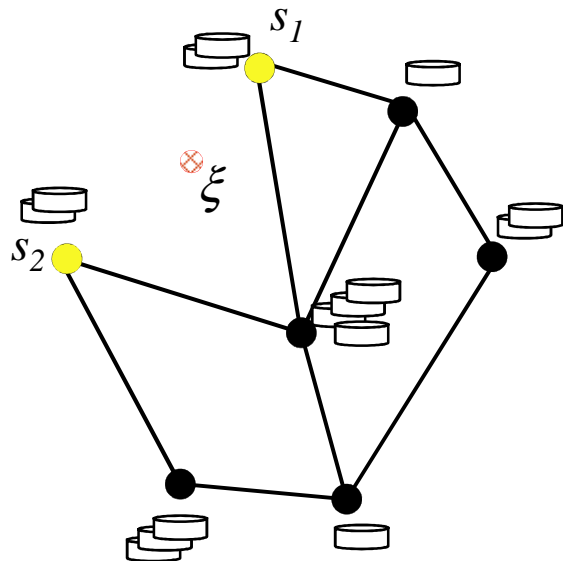
3. Determine the units s_1 e s_2 nearest to ξ

$$\| \mathbf{w}_{s_1} - \xi \| \leq \| \mathbf{w}_{s_i} - \xi \| \quad \forall s_i \in A \quad \text{and}$$

$$\| \mathbf{w}_{s_2} - \xi \| \leq \| \mathbf{w}_{s_i} - \xi \| \quad \forall s_i \in A - \{s_1\}$$

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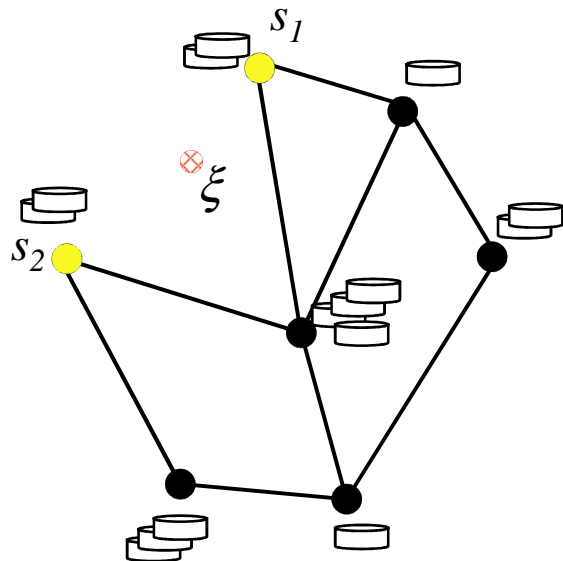
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Competition

Growing Neural Gas (GNG)

- Learning Rule:



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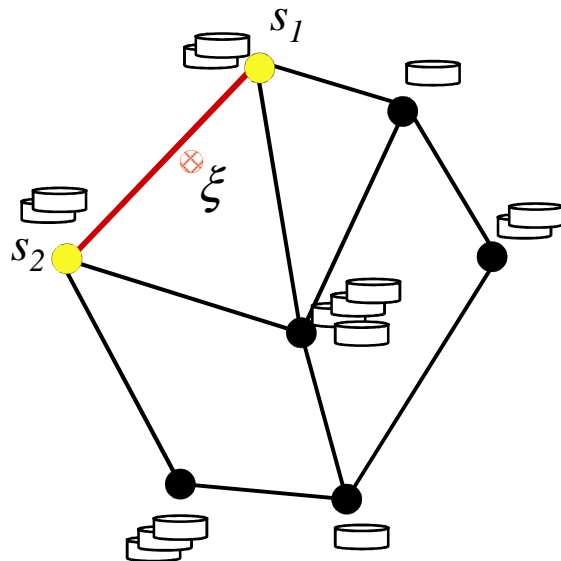
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4. If it does not already exist, insert a connection between s_1 and s_2 . In any case, set the age of the connection between s_1 and s_2 to zero

Growing Neural Gas (GNG)

- Learning Rule:



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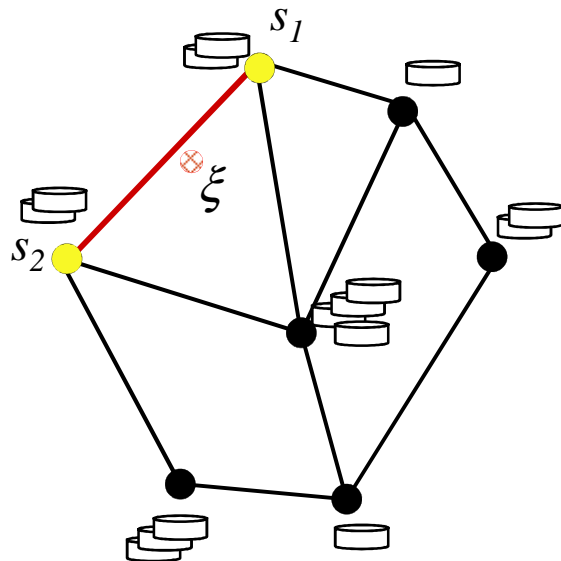
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Topology Learning

Growing Neural Gas (GNG)

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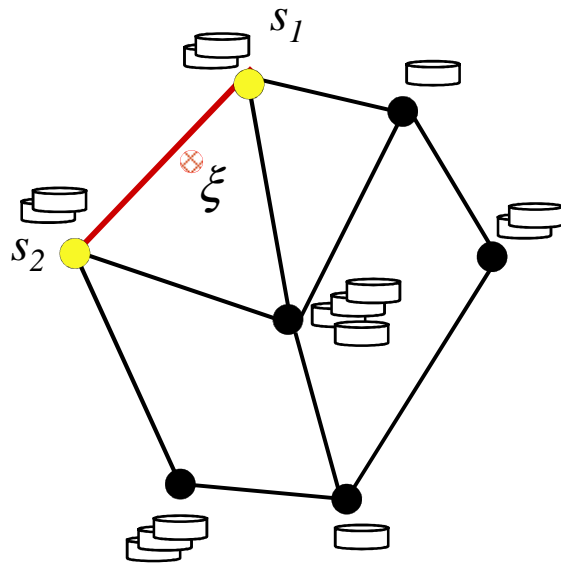
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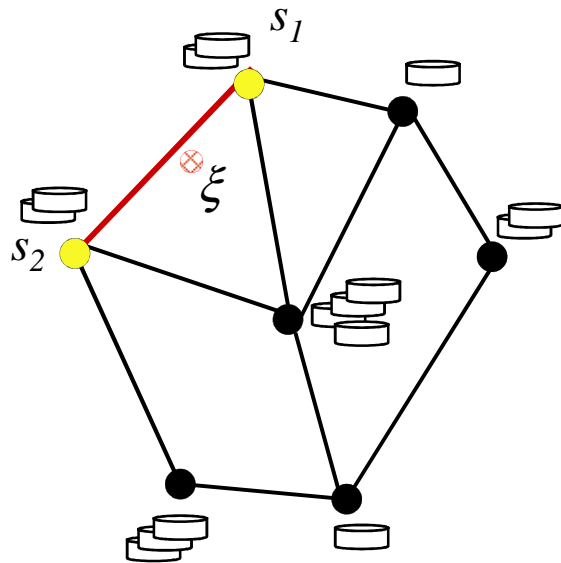
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Competition and Collaboration

Growing Neural Gas (GNG)

- Learning Rule:
 6. Add ΔE_{s_1} to the s_1 local error variable

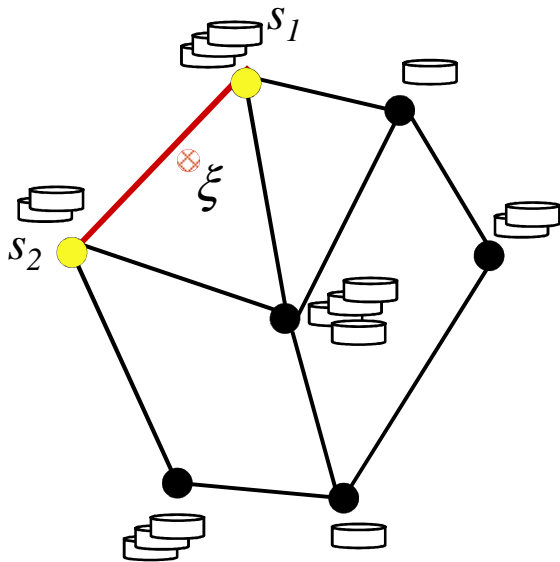


$$\Delta E_{s_1} = \| \mathbf{w}_{s_1} - \xi \|^2$$

Growing Neural Gas (GNG)

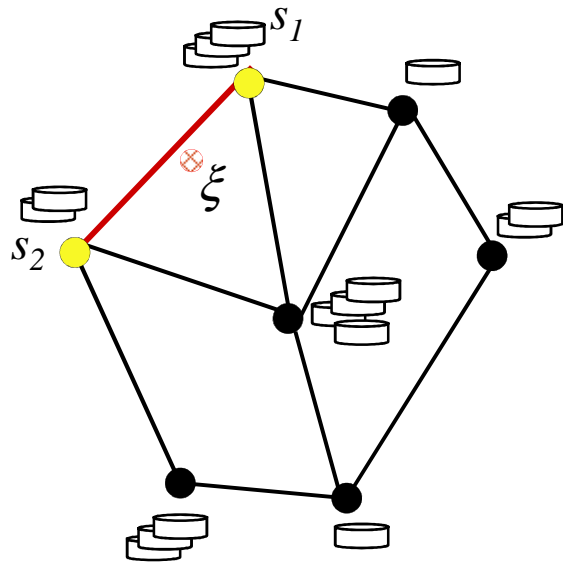
- Learning Rule:
 6. Add ΔE_{s_1} to the s_1 local error variable

$$\Delta E_{s_1} = \| \mathbf{w}_{s_1} - \xi \|^2$$



Growing Neural Gas (GNG)

- Learning Rule:



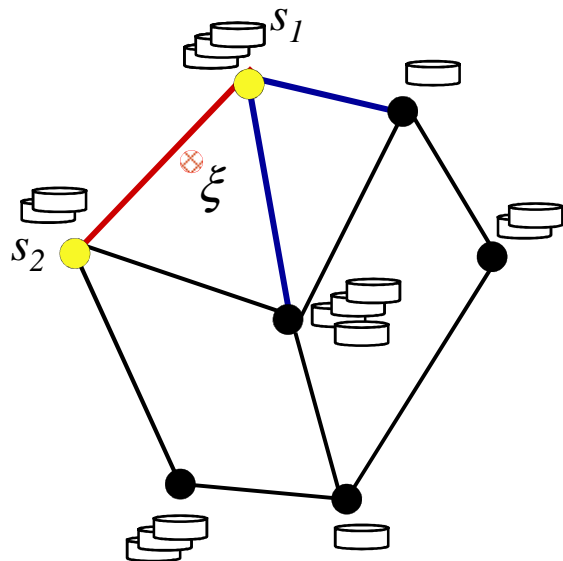
6. Add ΔE_{s_1} to the s_1 local error variable

$$\Delta E_{s_1} = \| \mathbf{w}_{s_1} - \xi \|^2$$

7. Increase by one the age of all edges emanating from s_1 .

Growing Neural Gas (GNG)

- Learning Rule:



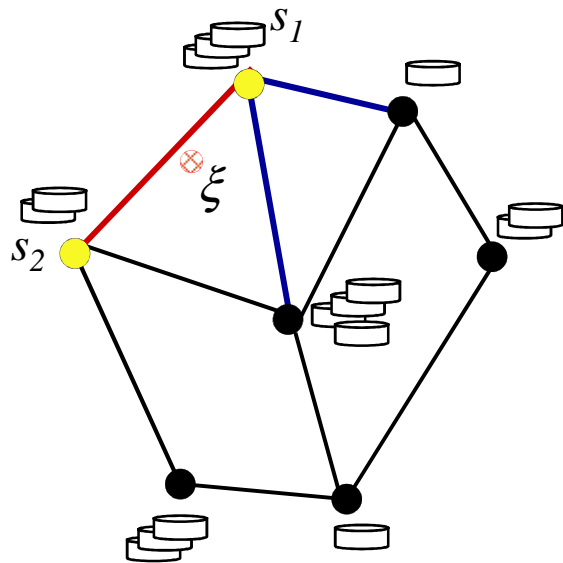
6. Add ΔE_{s_1} to the s_1 local error variable

$$\Delta E_{s_1} = \| \mathbf{w}_{s_1} - \xi \|^2$$

7. Increase by one the age of all edges emanating from s_1 .

Growing Neural Gas (GNG)

- Learning Rule:



6. Add ΔE_{s_1} to the s_1 local error variable

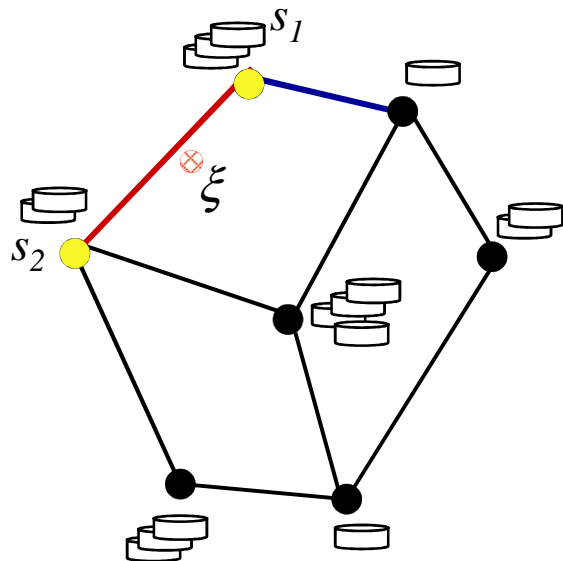
$$\Delta E_{s_1} = \|\mathbf{w}_{s_1} - \xi\|^2$$

7. Increase by one the age of all edges emanating from s_1 .

8. Remove the connections with an age larger than a threshold (a_{max})

Growing Neural Gas (GNG)

- Learning Rule:



6. Add ΔE_{s_1} to the s_1 local error variable

$$\Delta E_{s_1} = \|\mathbf{w}_{s_1} - \xi\|^2$$

7. Increase by one the age of all edges emanating from s_1 .

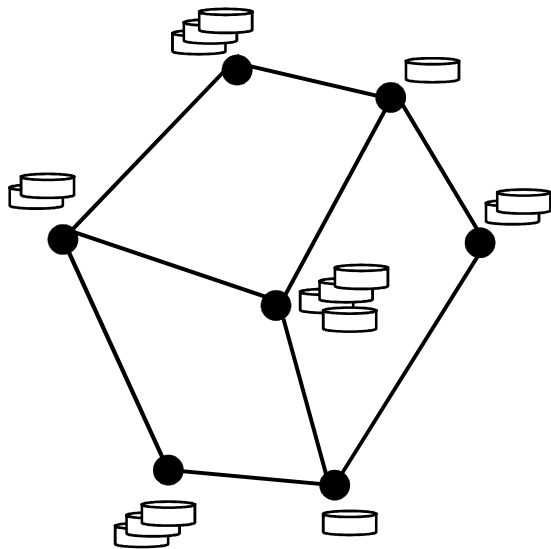
8. Remove the connections with an age larger than a threshold (a_{max})

- If this results in units having no emanating edges, remove them as well.

Growing Neural Gas (GNG)

- Learning Rule:

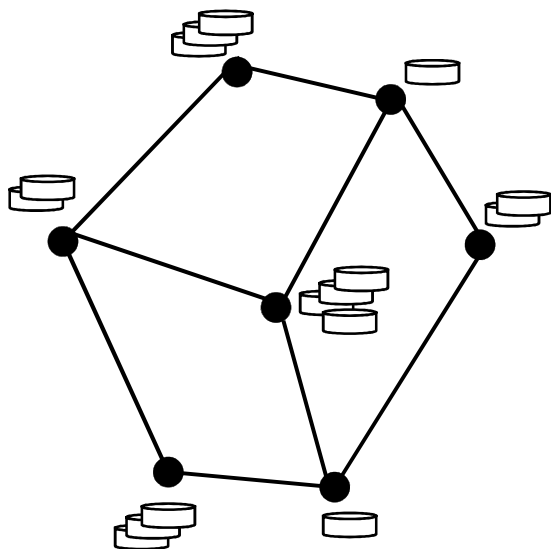
9. If the number of input signals generated so far is an integer multiple of a parameter λ , insert a new unit as follows.



Growing Step

Growing Neural Gas (GNG)

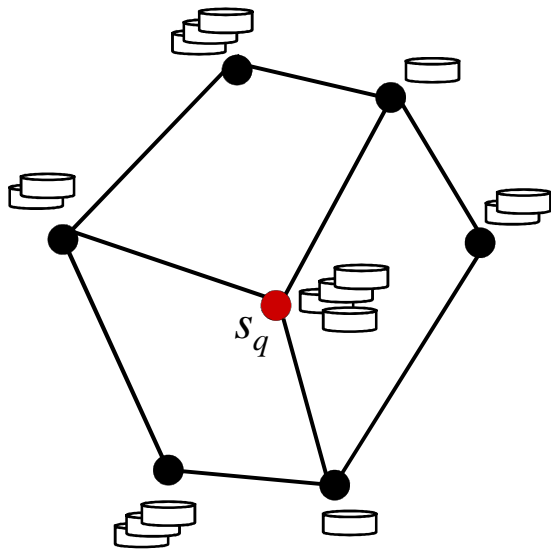
- Learning Rule:



9. If the number of input signals generated so far is an integer multiple of a parameter λ , insert a new unit as follows.
 - Determine the node s_q with the maximum accumulated error.

Growing Neural Gas (GNG)

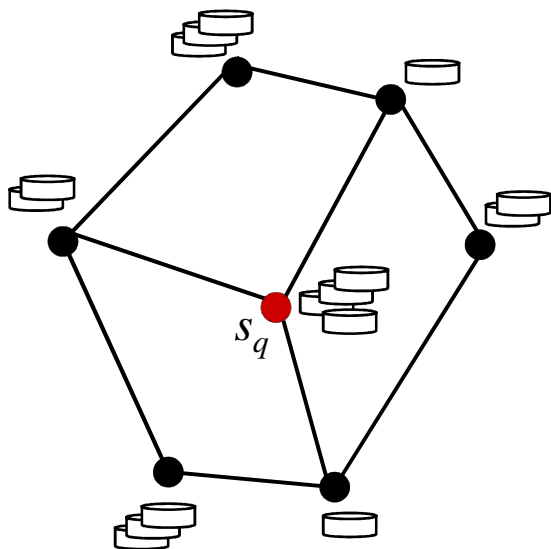
- Learning Rule:



9. If the number of input signals generated so far is an integer multiple of a parameter λ , insert a new unit as follows.
 - Determine the node s_q with the maximum accumulated error.

Growing Neural Gas (GNG)

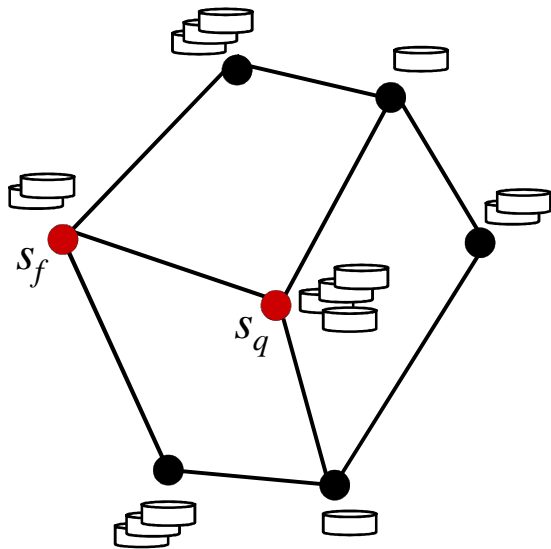
- Learning Rule:



9. If the number of input signals generated so far is an integer multiple of a parameter λ , insert a new unit as follows.
 - Determine the node s_q with the maximum accumulated error.
 - Determine the node s_f , topological neighbor of s_q , with the largest error variable.

Growing Neural Gas (GNG)

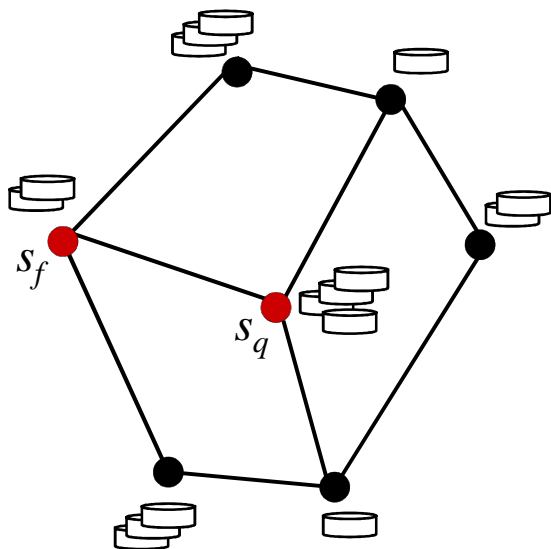
- Learning Rule:



9. If the number of input signals generated so far is an integer multiple of a parameter λ , insert a new unit as follows.
 - Determine the node s_q with the maximum accumulated error.
 - Determine the node s_f , topological neighbor of s_q , with the largest error variable.

Growing Neural Gas (GNG)

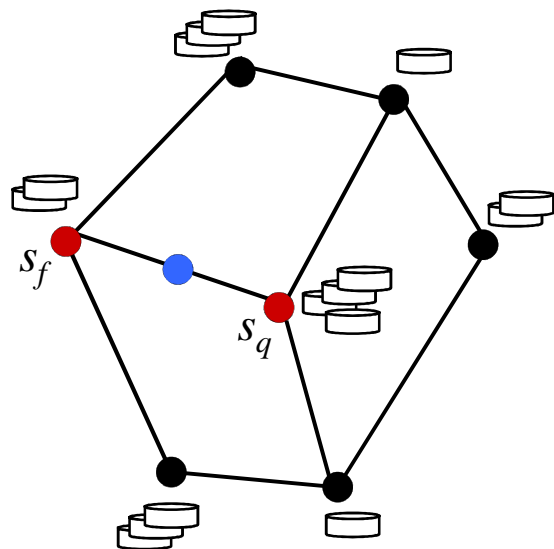
- Learning Rule:



9. If the number of input signals generated so far is an integer multiple of a parameter λ , insert a new unit as follows.
 - Determine the node s_q with the maximum accumulated error.
 - Determine the node s_f , topological neighbor of s_q , with the largest error variable.
 - Insert a new unit (s_r) between s_q and s_f .

Growing Neural Gas (GNG)

- Learning Rule:

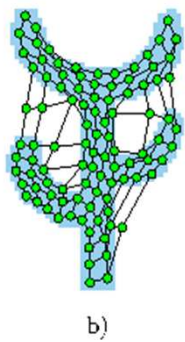
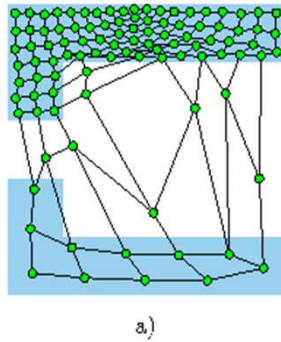


9. If the number of input signals generated so far is an integer multiple of a parameter λ , insert a new unit as follows.
 - Determine the node s_q with the maximum accumulated error.
 - Determine the node s_f topological neighbor of s_q with the largest error variable.
 - Insert a new node (s_r) between s_q and s_f
 - Insert edges connecting the new node s_r with nodes s_q and s_f , and remove the original edge between s_q and s_f .

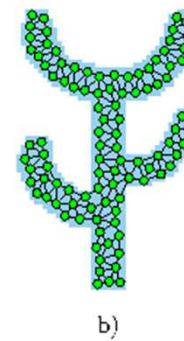
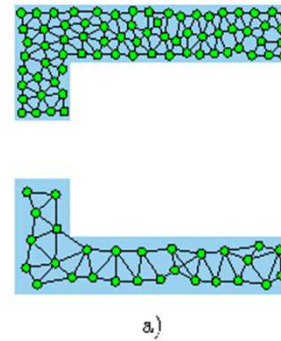
Comparison of Results

- Mappings created by the SOM and its dynamic variants.

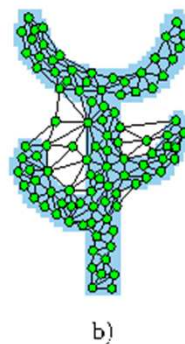
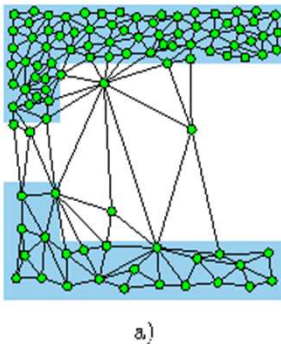
SOM



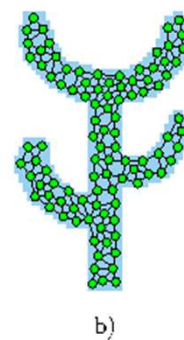
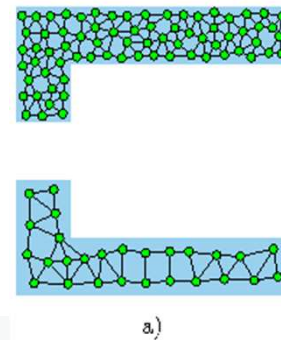
TRN



GCS



GNG



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